User Guide

Lezioni alla pari

April 19, 2020

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Document Control

Change History

Revision	Change Date	Description of changes
V1.0	04/19/2020	Initial release

Document storage

This document is stored in the project's GIT repository at:
https://github.com/KilliKrate/Software-Documentation-G6/blob/master/docs/User%20Guide/index.md

Document Owner

Group 6 is responsible for developing and maintaining this document.

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Introduction

The Lezioni alla Pari application gives its users a simple interface to learn and to teach others. This document will provide instructions for using the application to create, open and edit lessons and quizzes.

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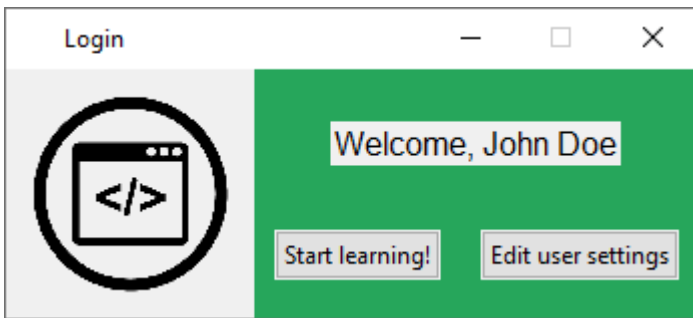
Quick Start Guide
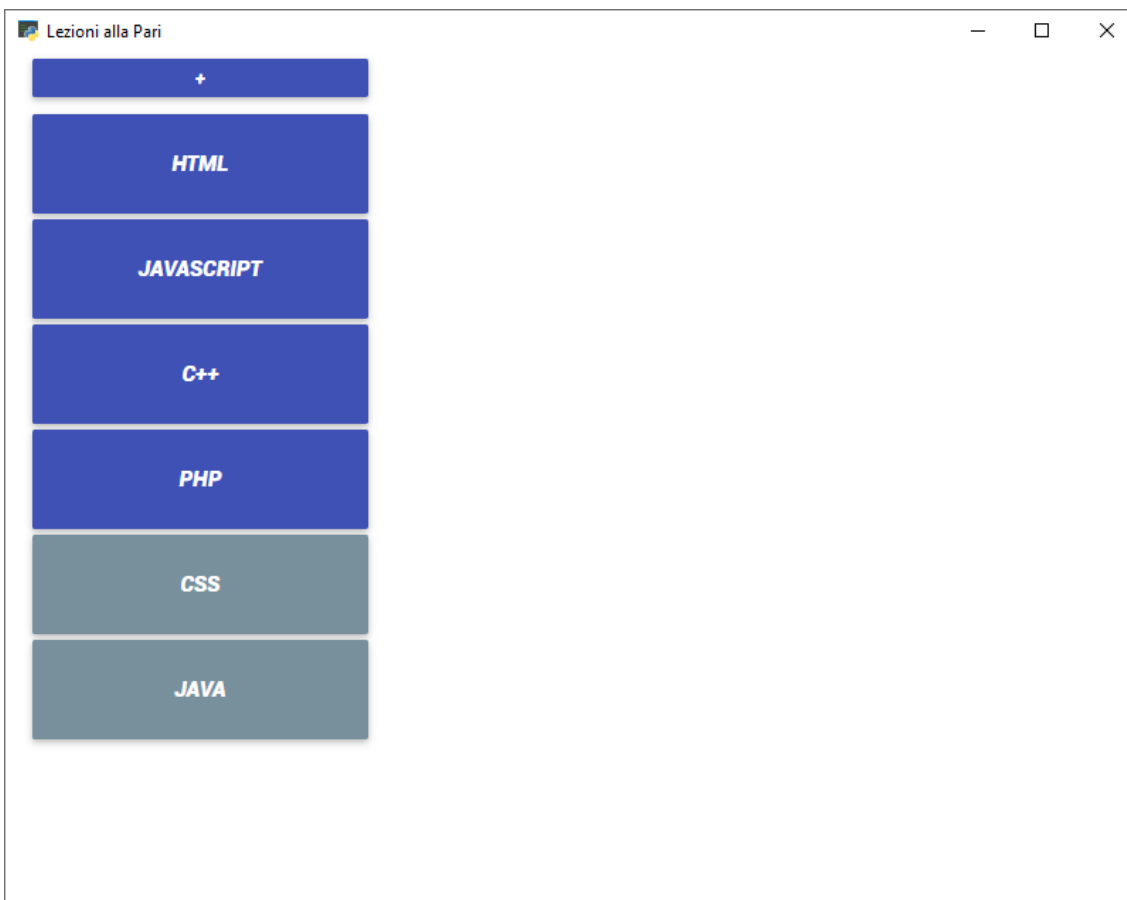
1. Open Lezioni alla Pari application.
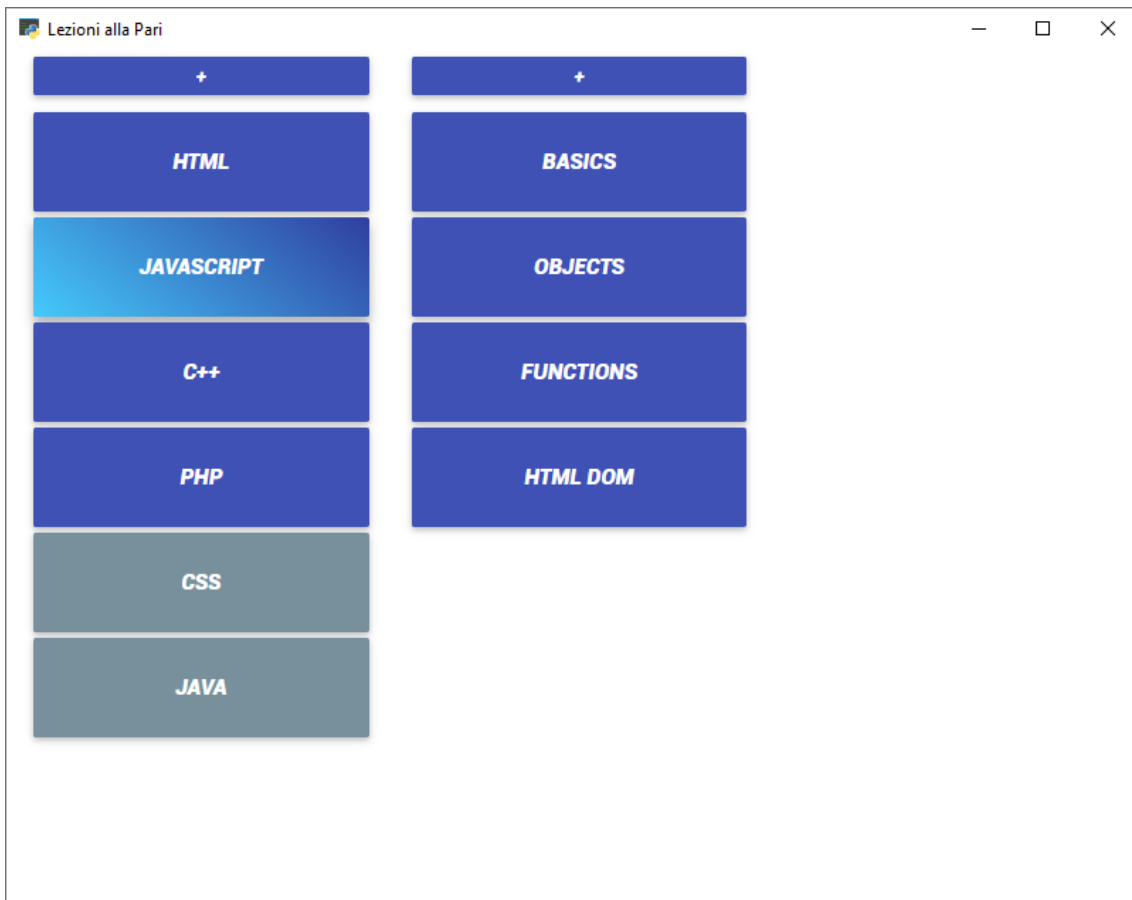

2. Enter your Email and your Password.

3. Press the Log-in button.

4. Press "Start Learning!".

5. Choose one course from the list. The selected course will be highlighted.

+

+

HTML

JAVASCRIPT

C++

PHP

CSS

JAVA

BASICS

OBJECTS

FUNCTIONS

HTML DOM

6. Choose one topic from the list. The selected topic will be highlighted.

	Lezioni alla Pari	— □ ✕
+	+	+
HTML	BASICS	INTRODUCTION
JAVASCRIPT	OBJECTS	SYNTAX
C++	FUNCTIONS	COMMENTS
PHP	HTML DOM	VARIABLES
CSS		ARITHMETIC
JAVA		ASSIGNMENT

7. Choose one lesson from the list.

8. Scroll to view the lesson and eventually press "Torna Alla Home" to go back to the homepage.
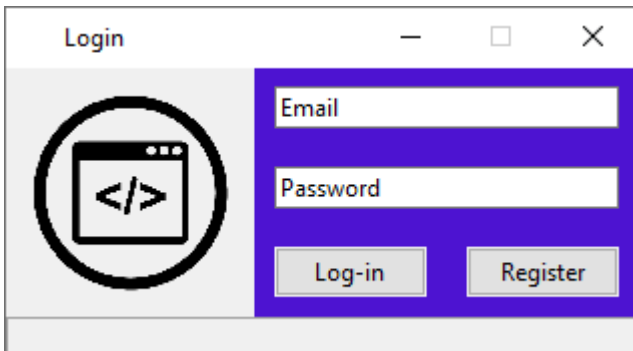
System Requirements

The Lezioni alla Pari application can only be installed on Windows operative systems. Refer to the System Documentation for instructions about the installation.

Main Scenarios of Use

Registration

1. Open Lezioni alla Pari application.

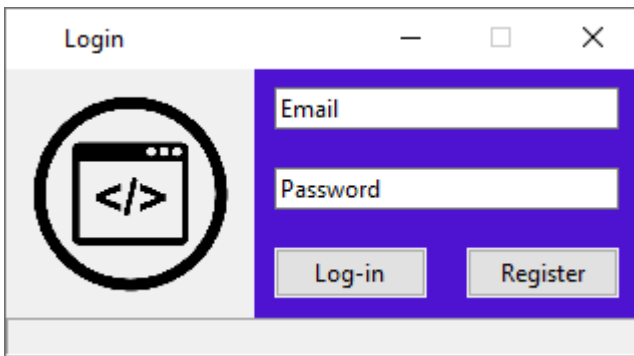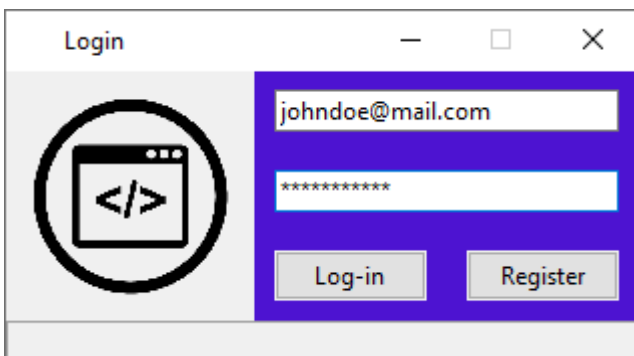2. Press the "Register" button.

3. Enter your Name, Surname, Passowrd, Email and Birthdate.
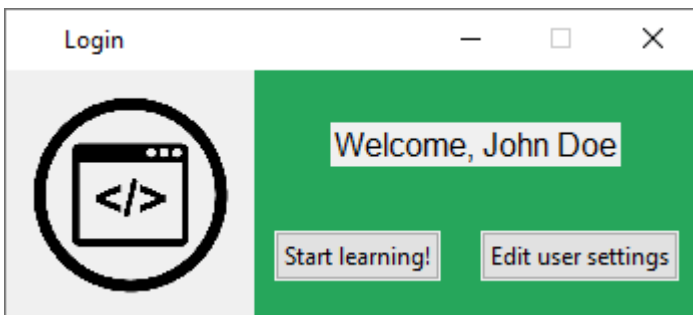4. Press the button "Registrati!".

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Login

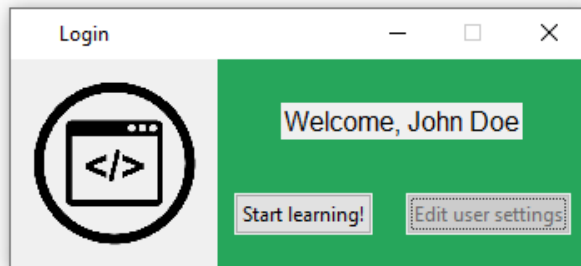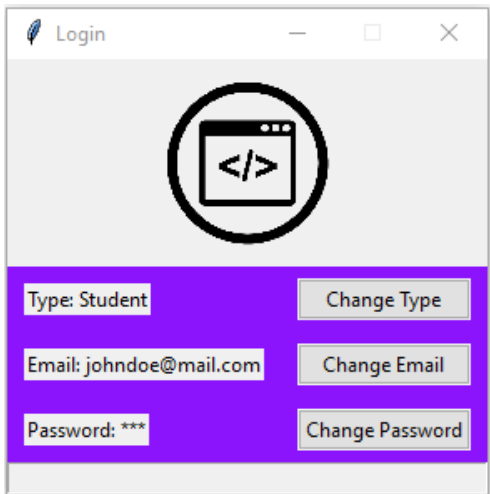1. Enter your Email and your Password used on the Registration.

2. Press the Log-in button.
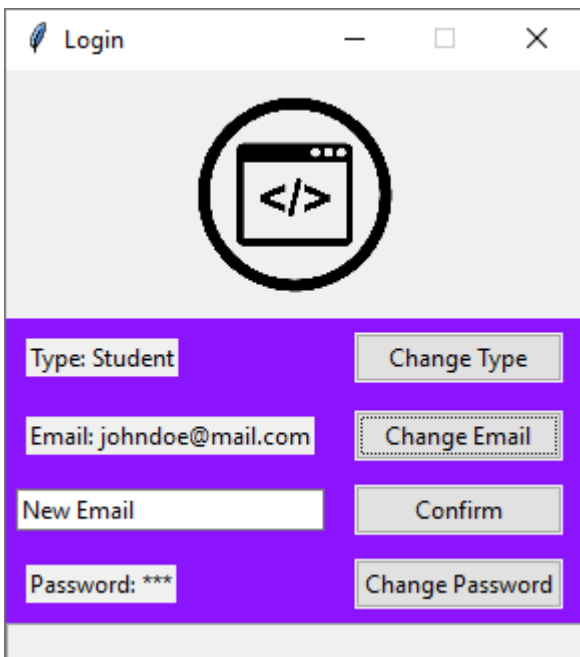
Edit User Settings

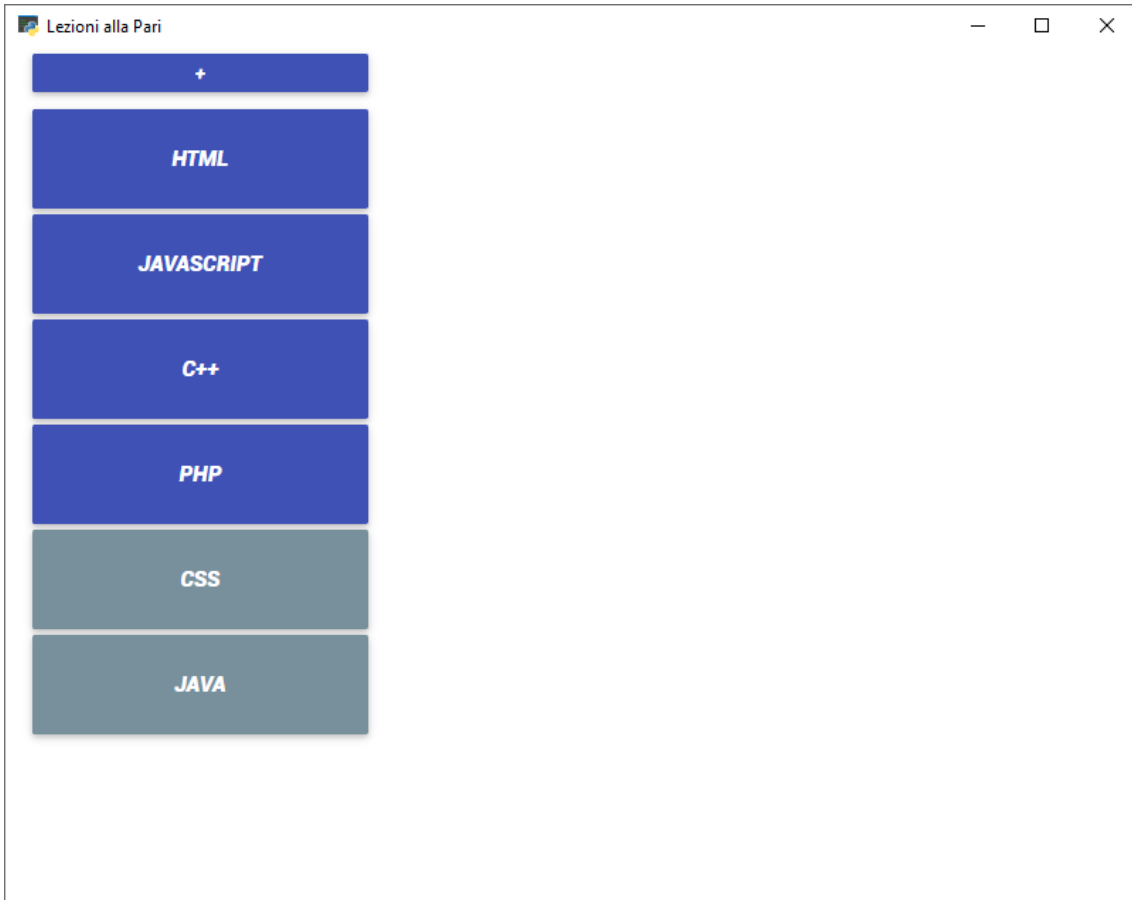1. Press on "Edit User Settings" after doing the login.

2. Change whatever you want by pressing the "Change" button of that item.
3. Enter the new value of that item.
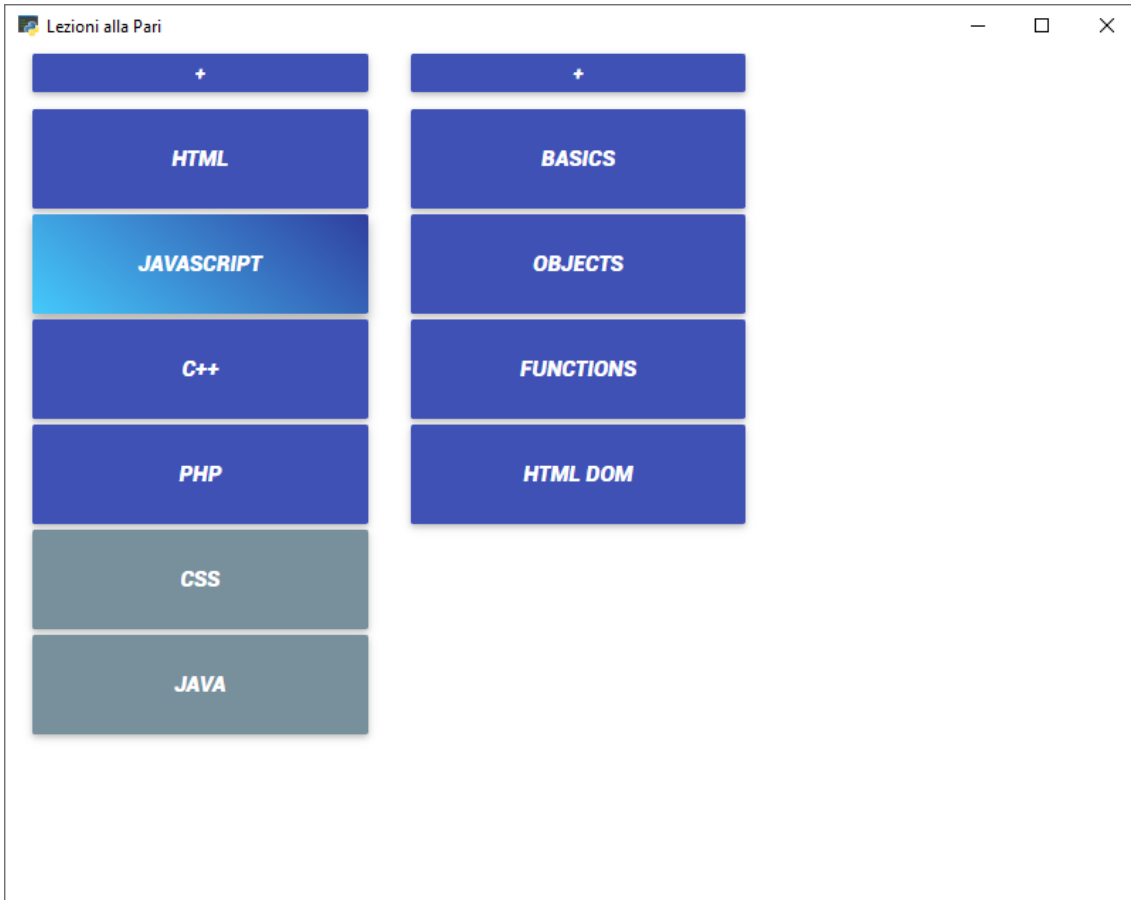4. Press the "Confirm" button to confirm the changes.
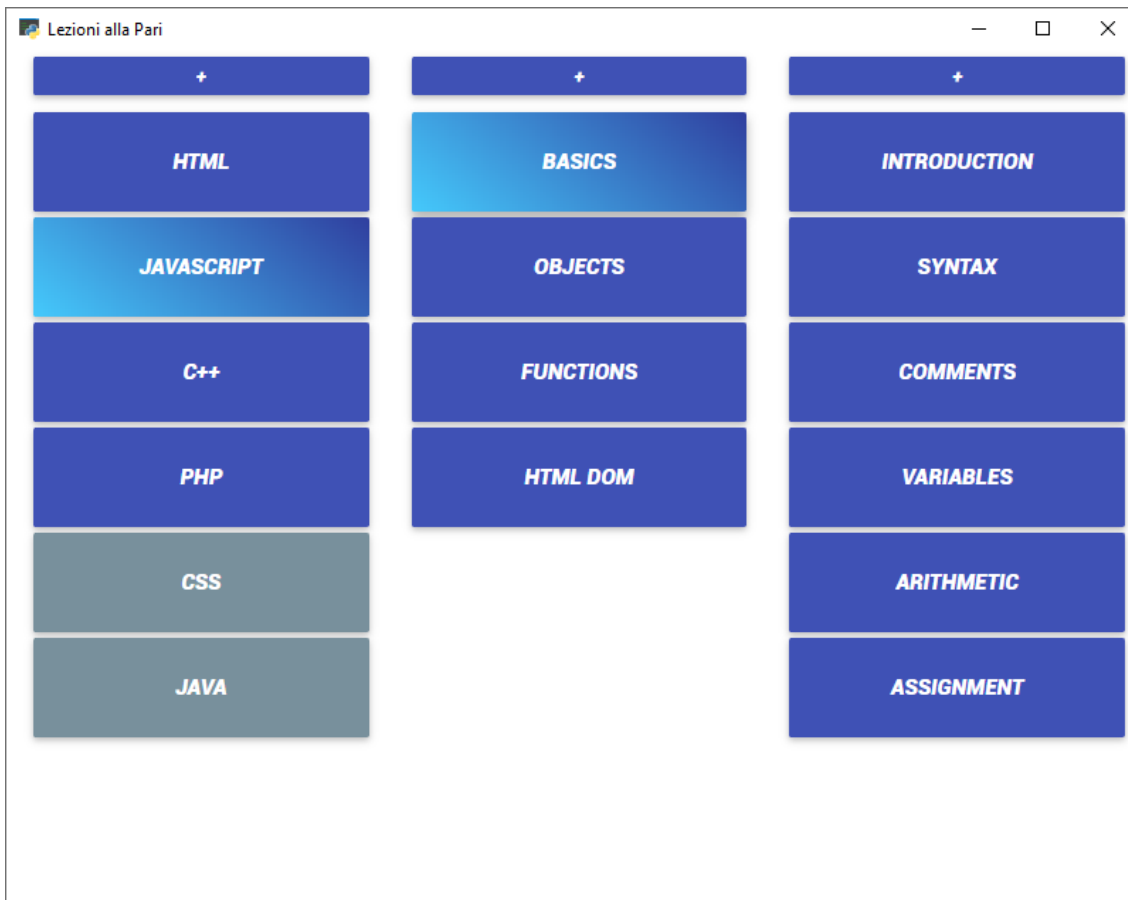

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Navigate Through Elements

1. Press "Start Learning!" after doing the login.

Lezioni alla Pari

+

HTML

JAVASCRIPT

C++

PHP

CSS

JAVA

2. Choose one course from the list. The selected course will be highlighted.

3. Choose one topic from the list. The selected topic will be highlighted.

3. Choose one lesson/quiz from the list.

Open a Lesson

1. Press on a lesson as in step 3 of Navigate Through Elements.

2. Scroll to view the lesson and eventually press "Torna Alla Home" to go back to the homepage.

Complete a Quiz

1. Press on a quiz as in step 3 of .

2. Press "Inizia Quiz" to start the quiz.

How can I define a variable in JavaScript?

☐ *var x = 10;*

☐ *let x = 10;*

☐ *variable x = 10;*

☐ *variable x == 10;*

Which of these lines show the correct way to reassign a variable to a new value?

○ *10 = myFace;*

○ *myFace = 10;*

○ *var myFace = 10;*

○ *10 -> myFace;*

What will be the value of the variable `x` after the following peace of code is executed

```
let x;
```

Answer

TORNA ALLA HOME **TERMINA QUIZ**

3. Complete the quiz.

How can I define a variable in JavaScript?

☑ *var x = 10;*

☑ *let x = 10;*

☐ *variable x = 10;*

☐ *variable x == 10;*

Which of these lines show the correct way to reassign a variable to a new value?

○ *10 = myFace;*

◉ *myFace = 10;*

○ *var myFace = 10;*

○ *10 -> myFace;*

What will be the value of the variable `x` after the following peace of code is executed

```
let x;
```

Undefined

[TORNA ALLA HOME] [TERMINA QUIZ]

4. Press "Termina Quiz" to finish the quiz and send your replies.

Lezioni alla Pari — □ ×

How ca | **Send Answers?** | ✕

☑ var x = 1

☑ let x = 1

☐ variable

☐ variable

Be sure to check your answers, you won't be able to change them after you send the quiz.

CLOSE   CONFIRM

Which of these lines show the correct way to reassign a variable to a new value?

○ 10 = myFace;

● myFace = 10;

○ var myFace = 10;

○ 10 -> myFace;

What will be the value of the variable `x` after the following peace of code is executed

```
let x;
```

Undefined

TORNA ALLA HOME   TERMINA QUIZ

5. Press "Confirm" after you make sure you replied to everything.
6. Check the results of your submission.
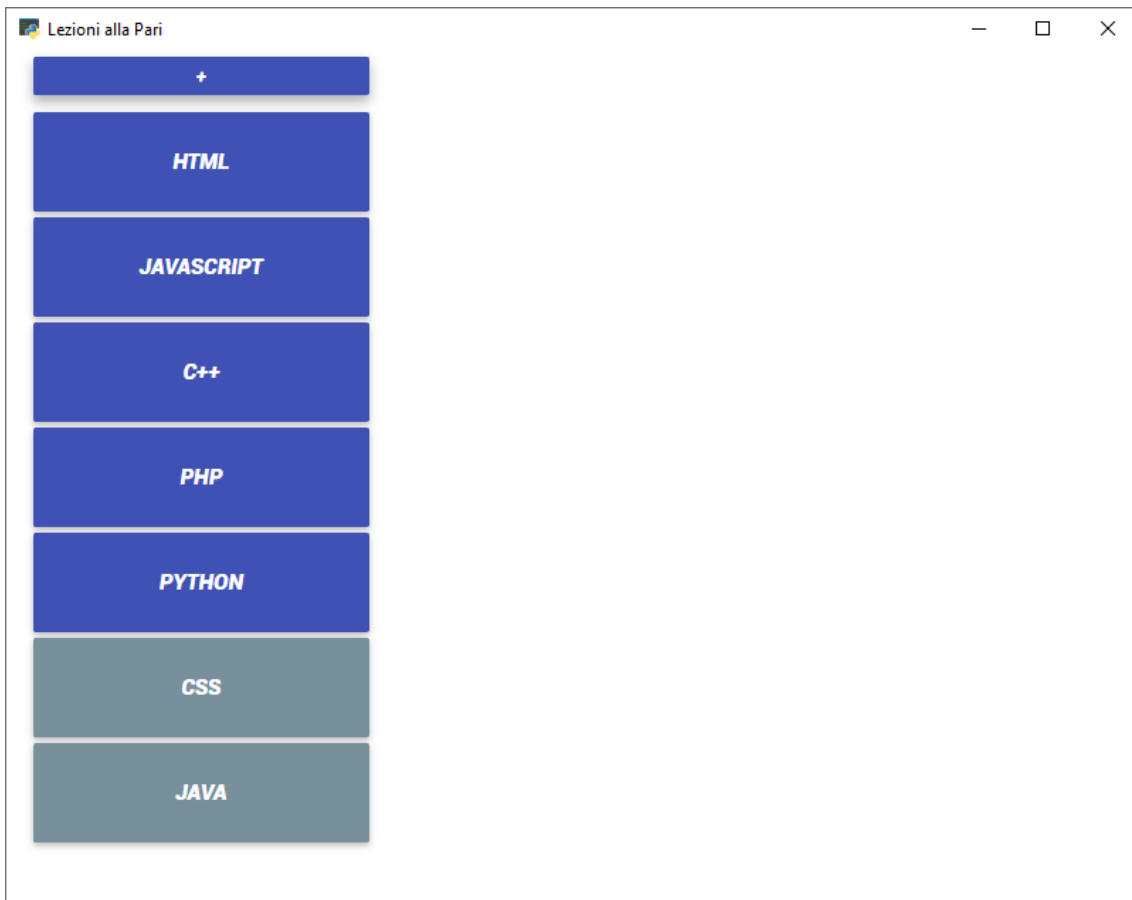
Create a Course

1. Press on the âž• sign on top of the courses list.
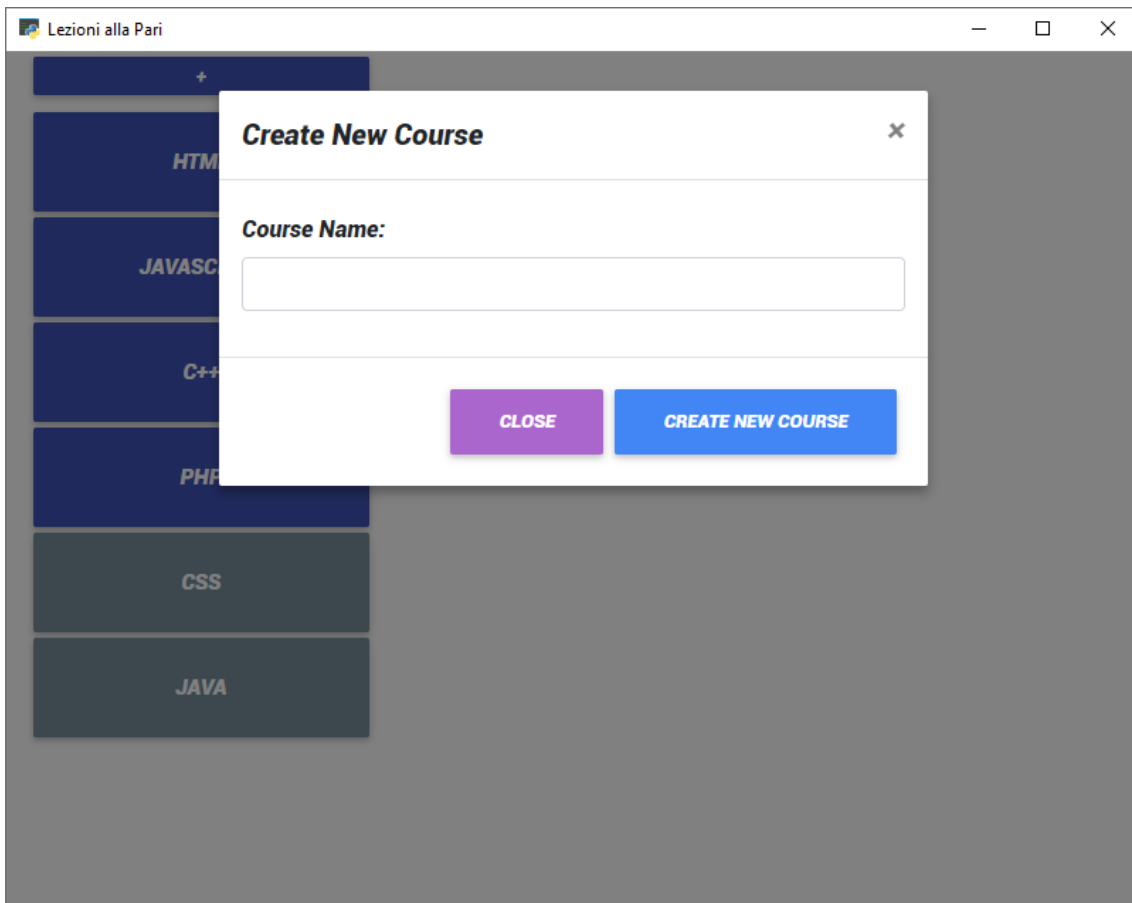
2. Enter the name of the course you want to create.
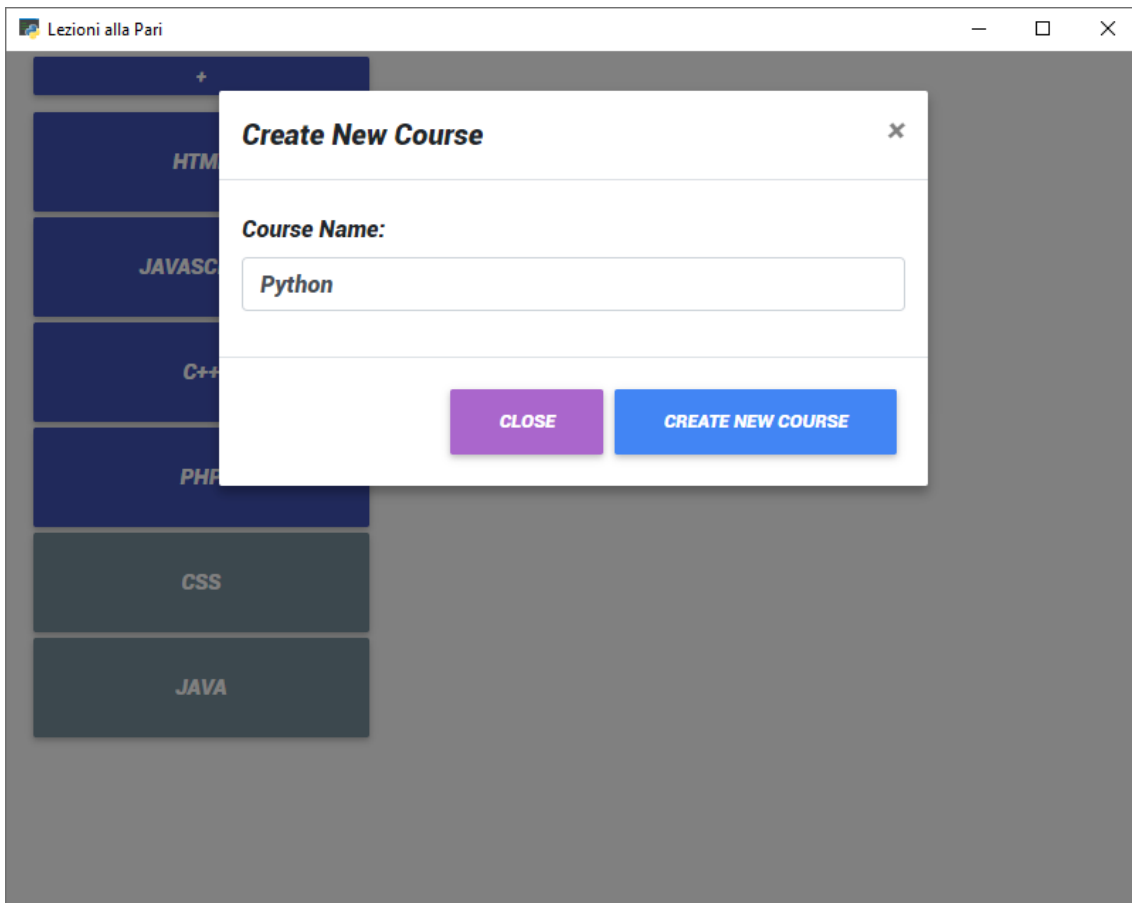
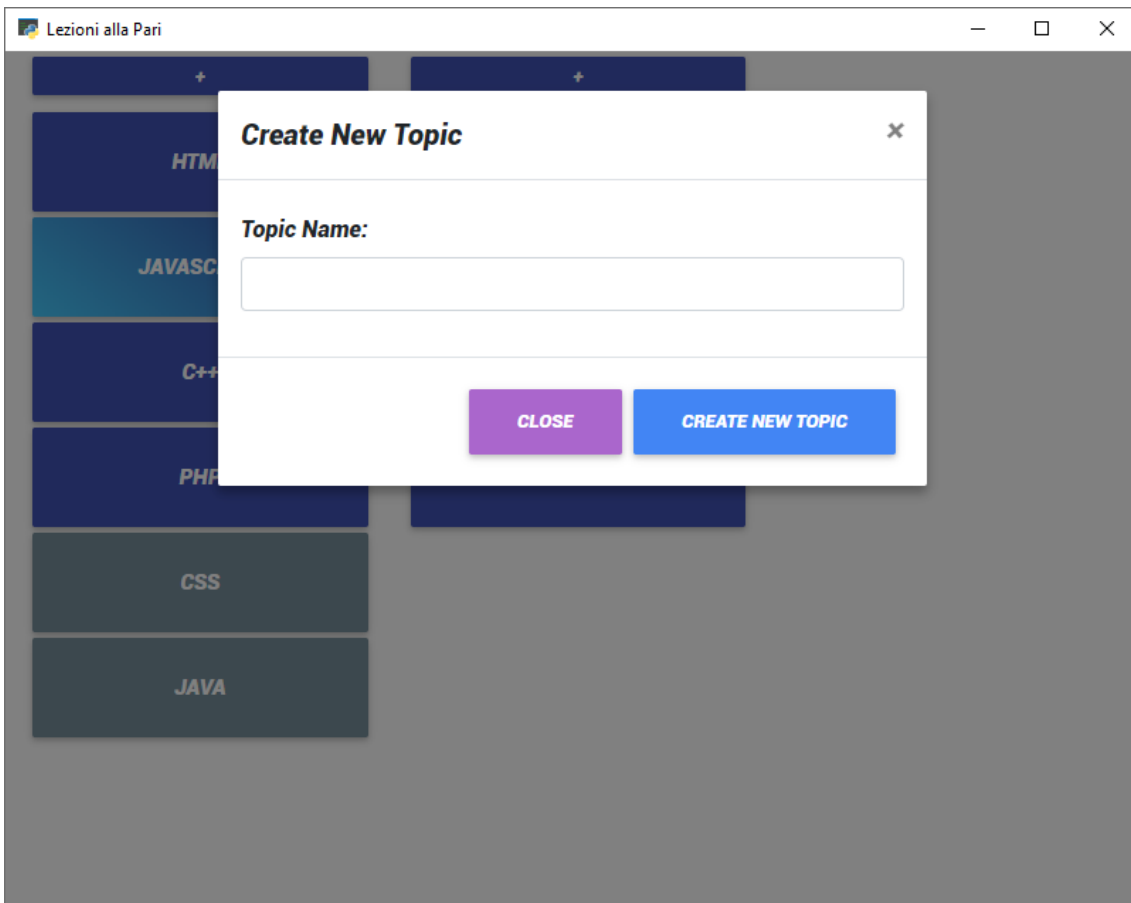3. Press "Create New Course" the create the course.

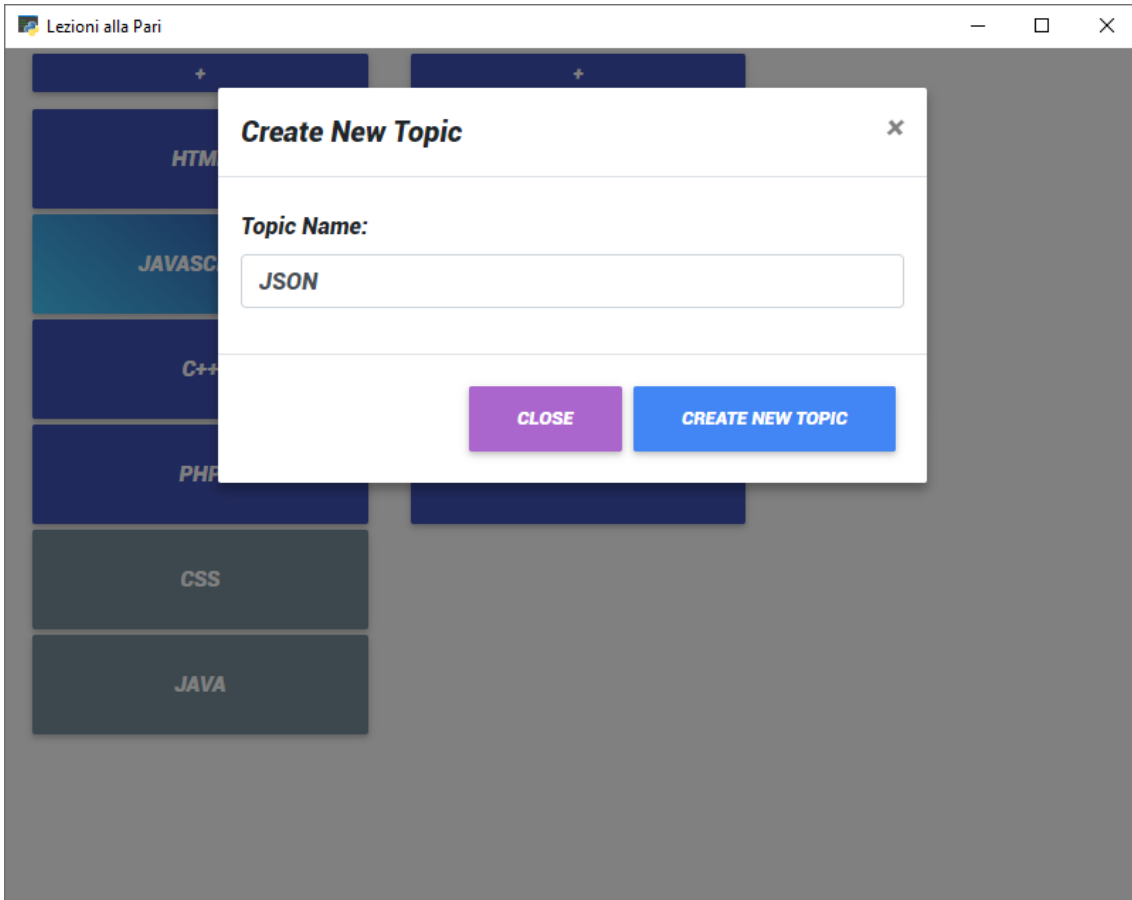4. You will see the newly created course inside the courses list.
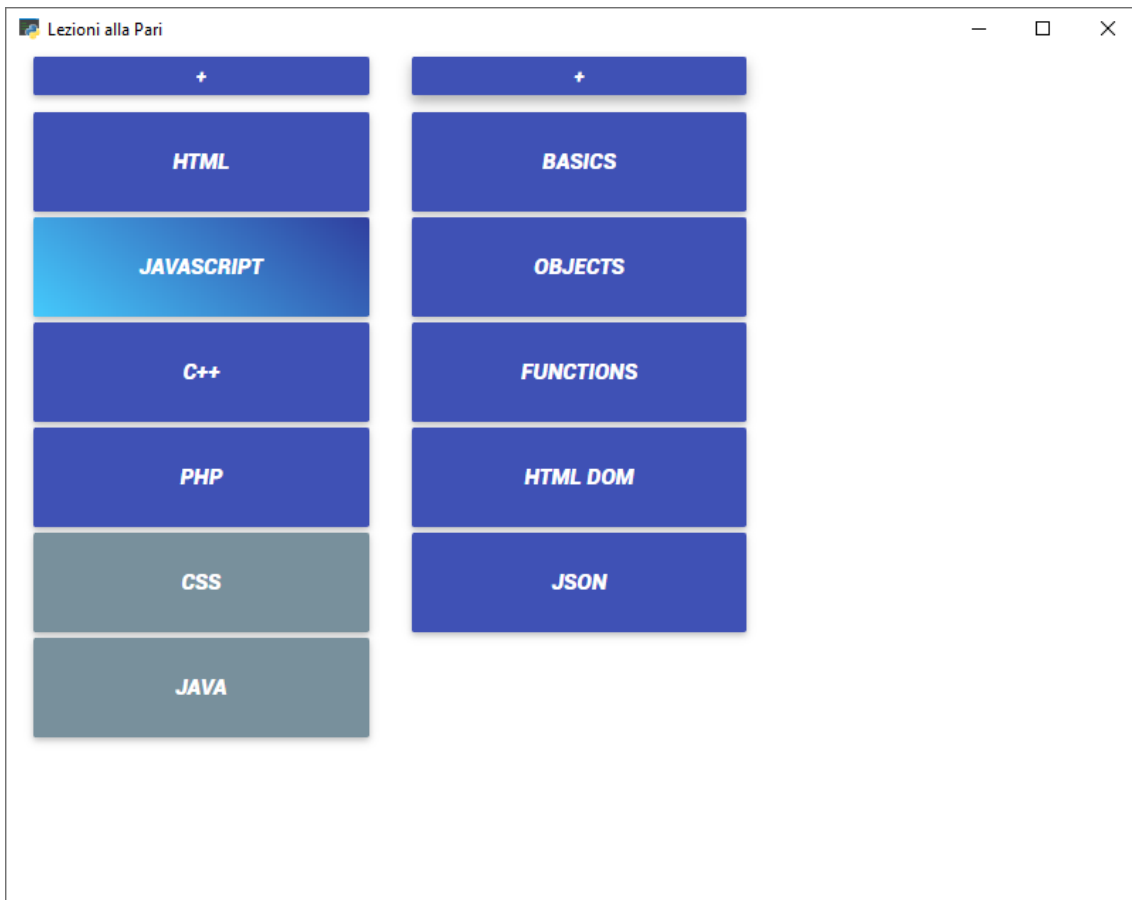
Create a Topic

1. Press on the âž• sign on top of the topics list.

2. Enter the name of the topic you want to create.

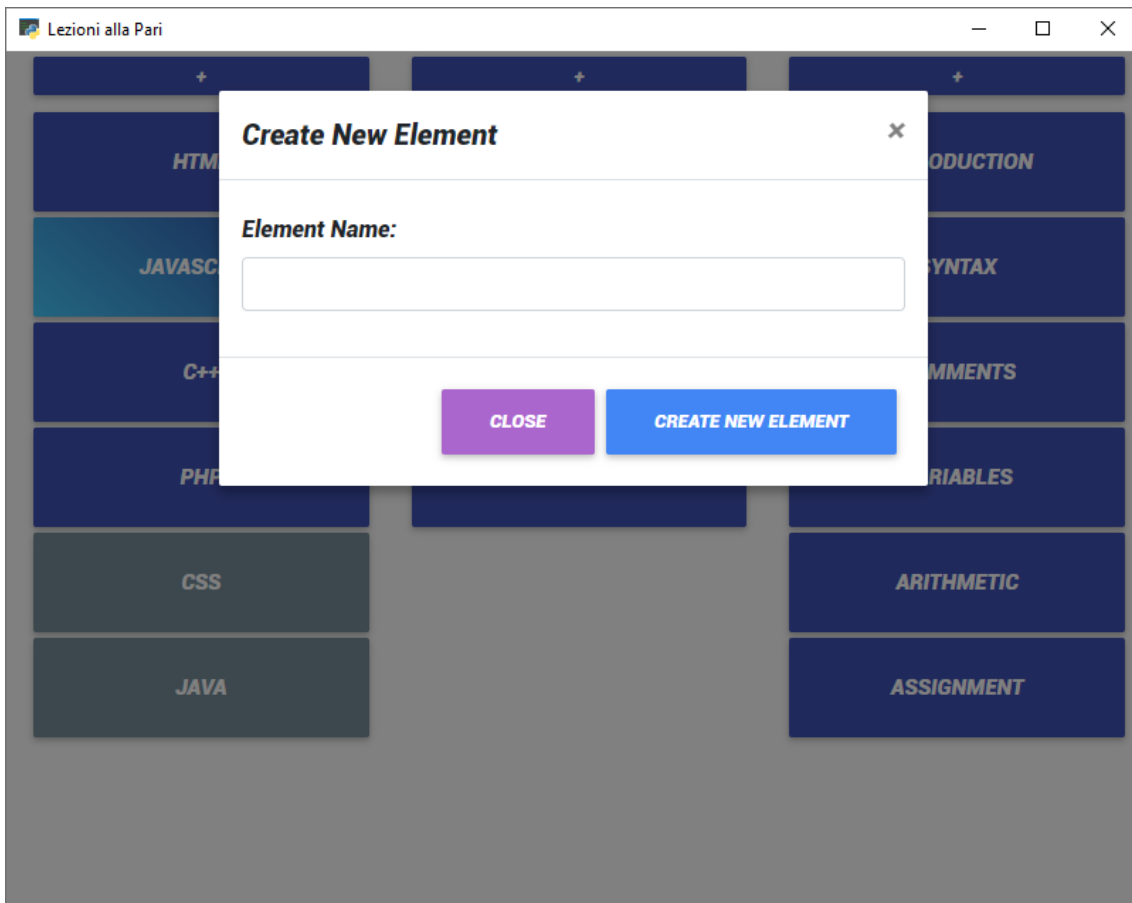3. Press "Create New Topic" the create the topic.

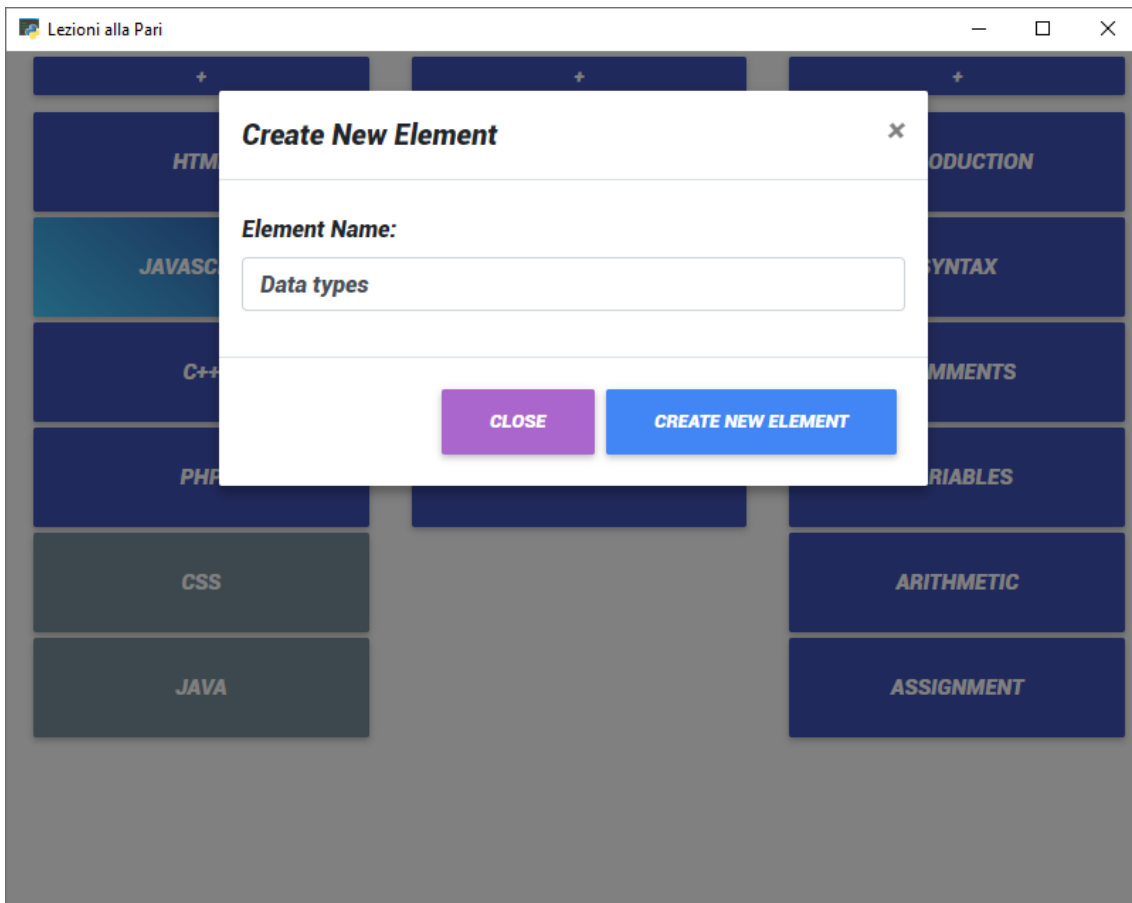4. You will see the newly created topic inside the topics list.
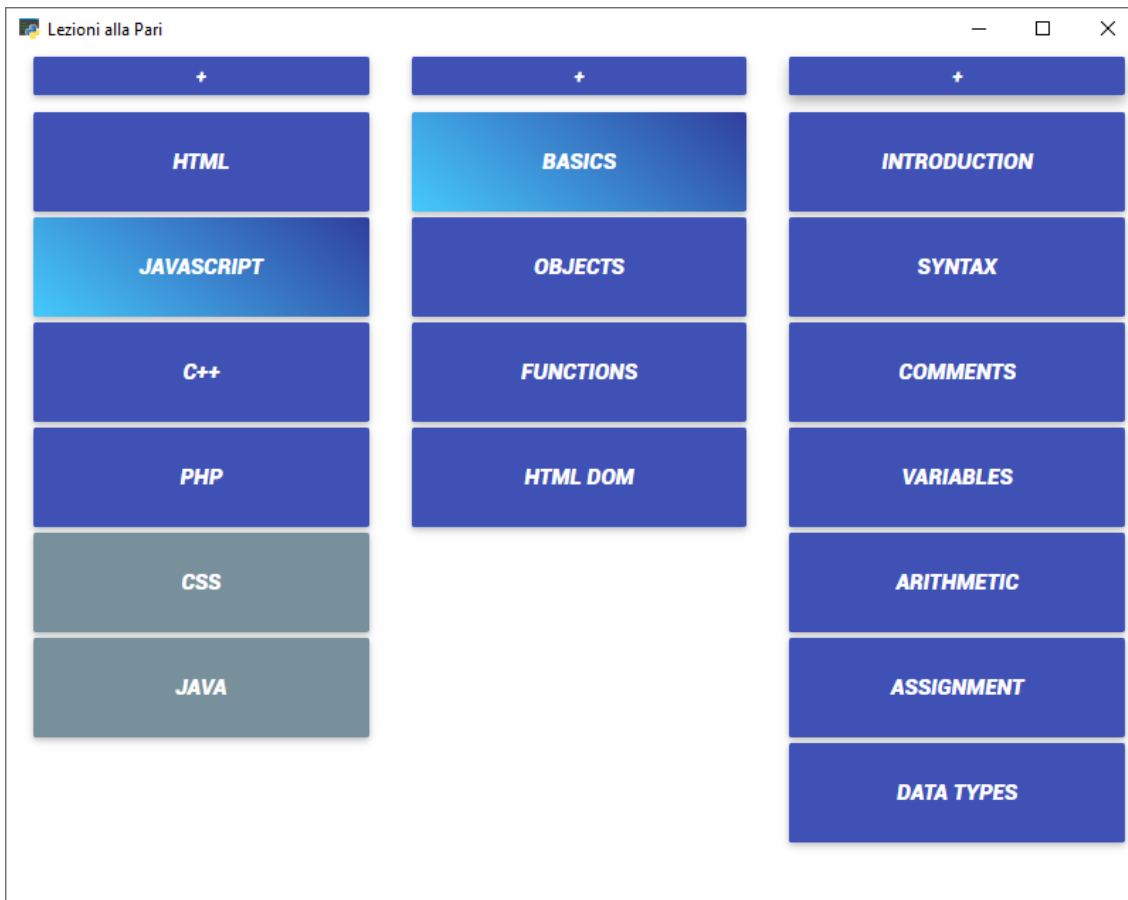
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Create a Lesson

1. Press on the âž• sign on top of the lessons list.

2. Enter the name of the lesson you want to create.

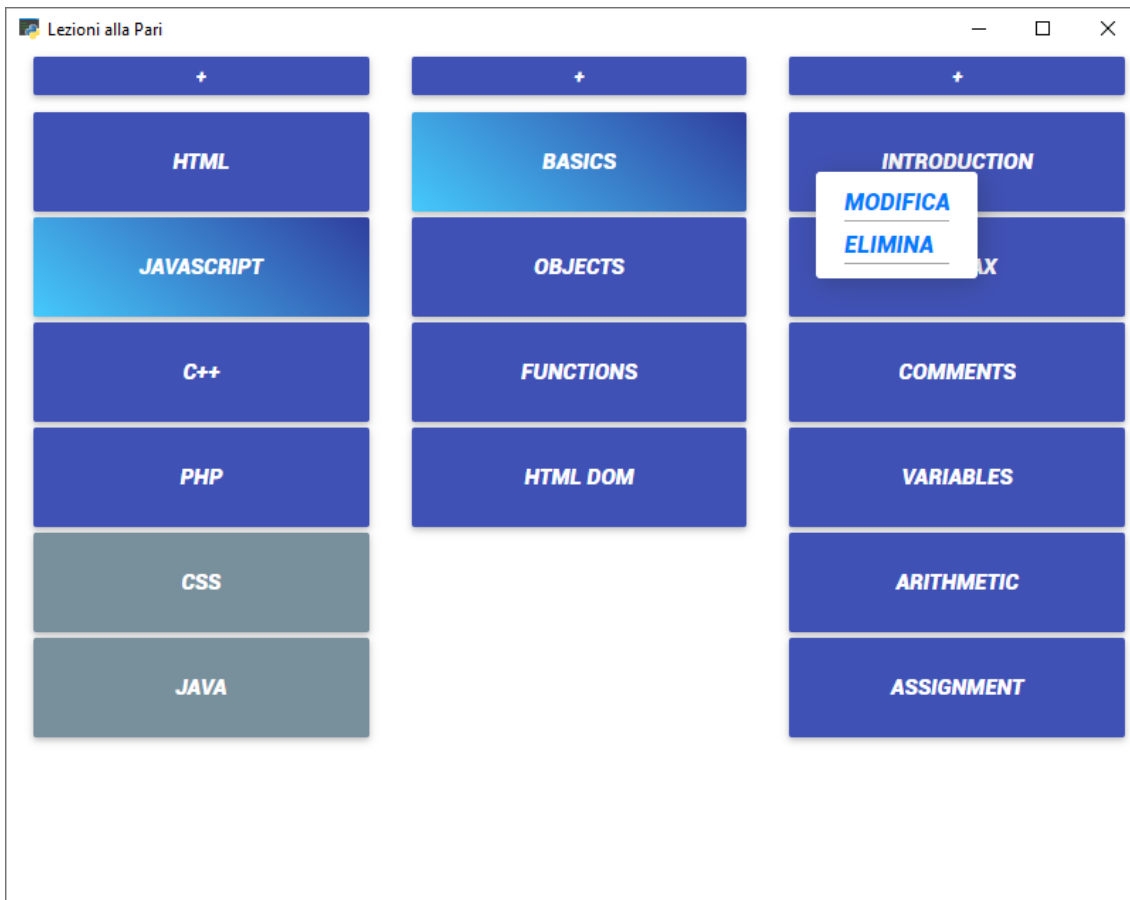3. Press "Create New Lesson" the create the lesson.

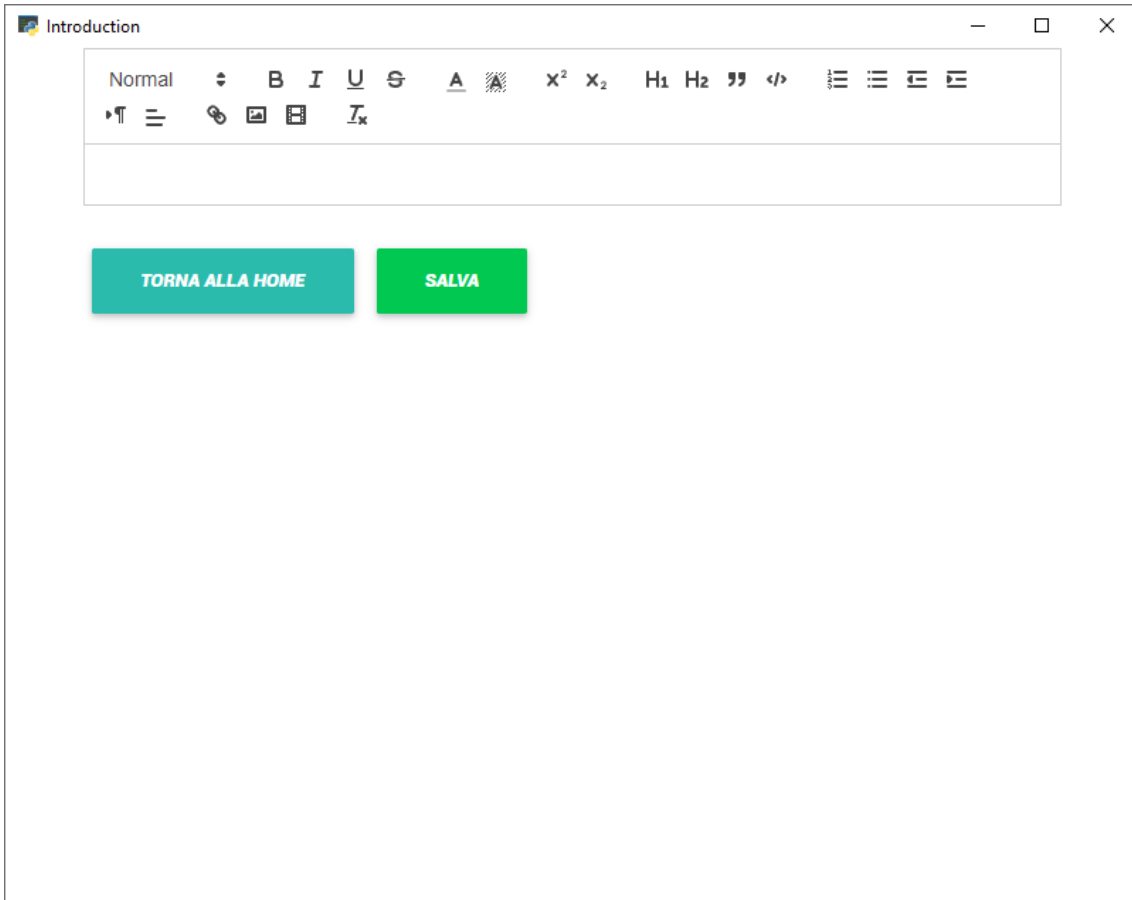4. You will see the newly created lesson inside the lessons list.

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Edit a Lesson

1. Right click on a lesson to open the menu.

2. Press "Modifica" to start editing the lesson.

Normal ⇕ B I U S̶ A A̶ x² x₂ H₁ H₂ ❞ </> ⌸ ☰ ⎘ ⎗
¶ ☰ 🔗 🖼 🎞 Iₓ

TORNA ALLA HOME   **SALVA**

3. Use the text editor to write down some content.

Normal

JavaScript Can Change HTML Content

One of many JavaScript HTML methods is `getElementById()`.
This example uses the method to "find" an HTML element (with id="demo") and changes the element content
(`innerHTML`) to "Hello JavaScript":

Example

```
document.getElementById("demo").innerHTML = "Hello JavaScript";
```

JavaScript Can Change HTML Styles (CSS)

Example

```
document.getElementById("demo").style.fontSize = "35px";
```

JavaScript Can Hide HTML Elements

Example

```
document.getElementById("demo").style.display = "none";
```

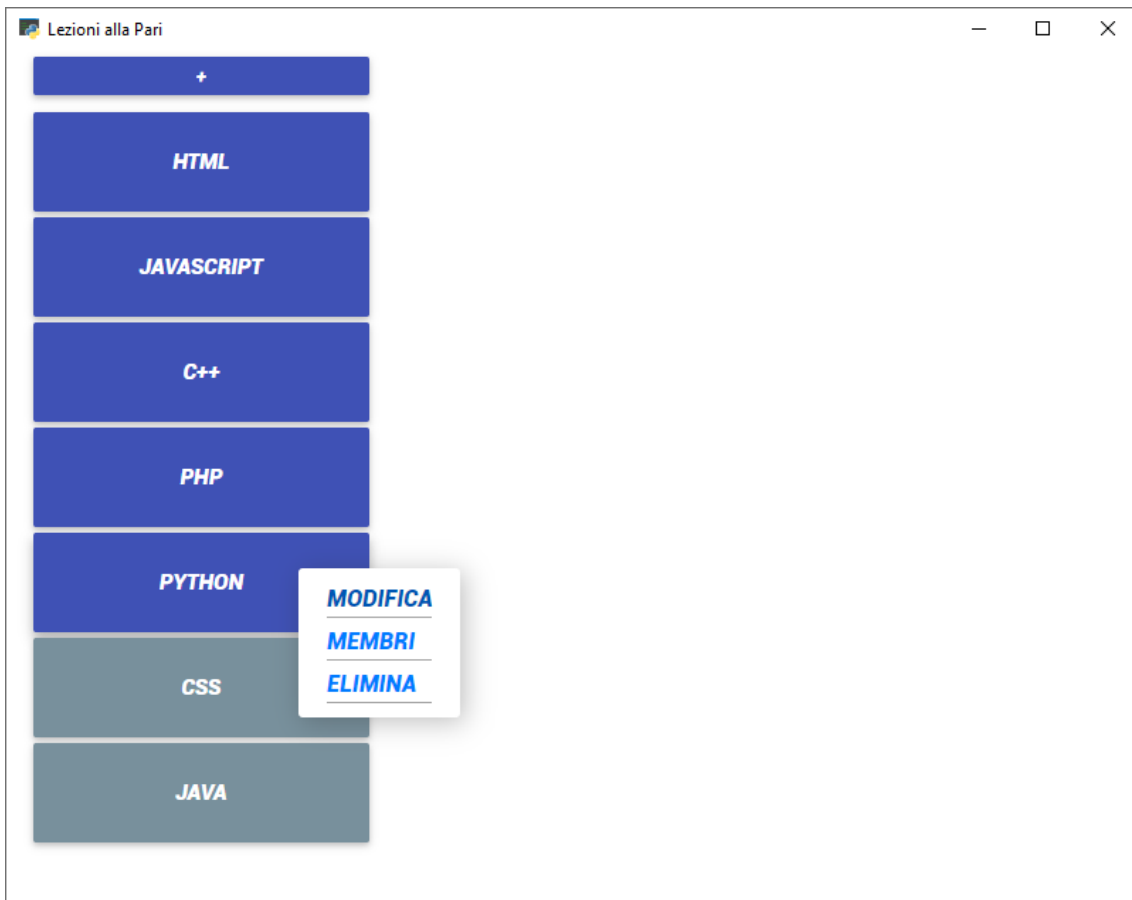# JavaScript Can Show HTML Elements

Example

```
document.getElementById("demo").style.display = "block";
```
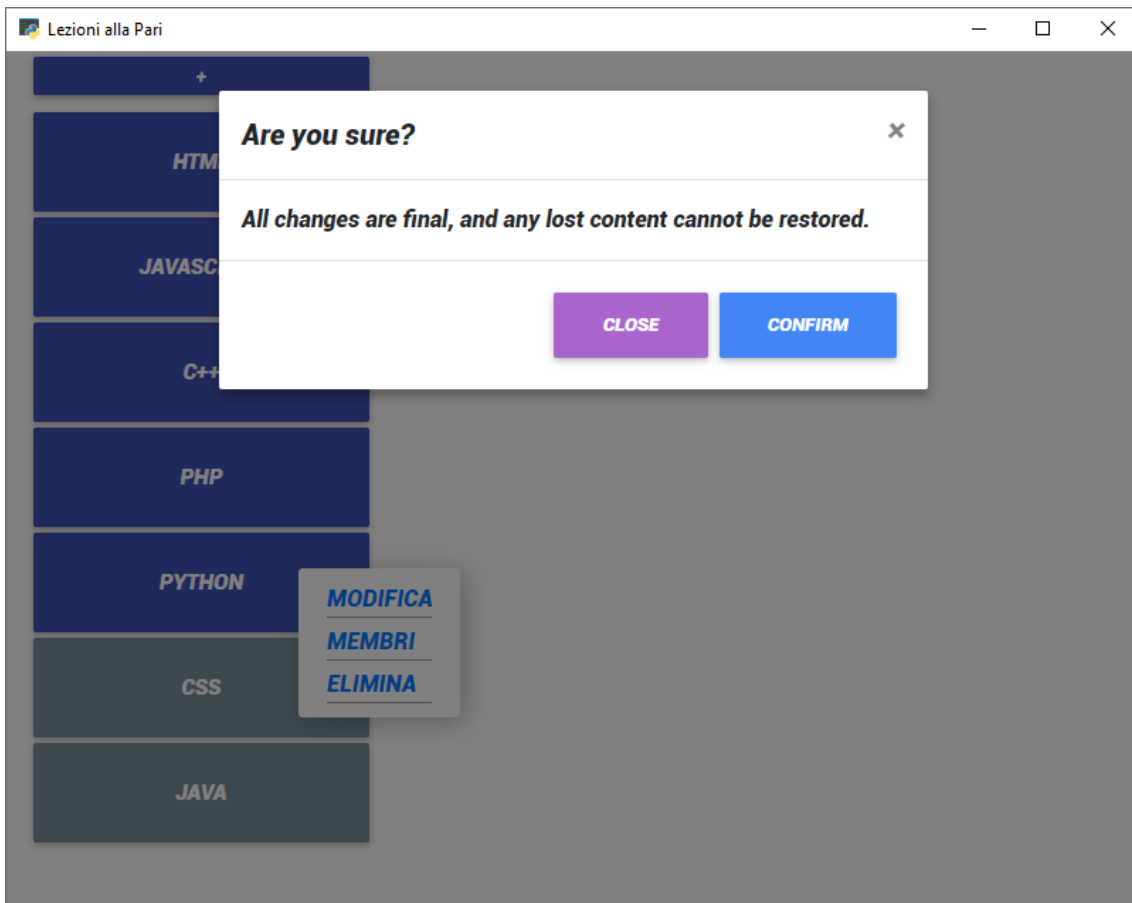
4. Press "Salva" to save the changes.

5. The lesson will be displayed as in step 1 of Navigate Through Elements.

Delete a course
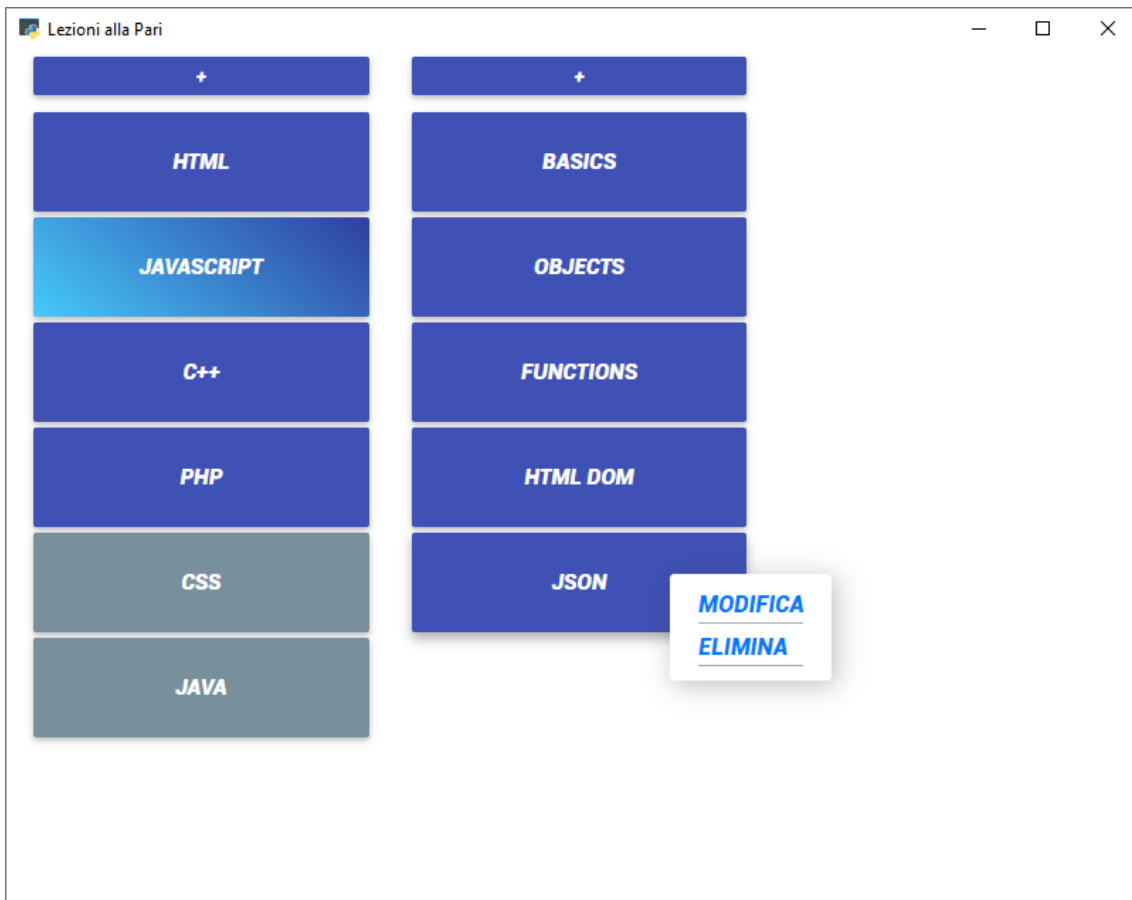
1. Right click on a course to open the menu.

2. Press "Elimina".

3. Press "Confirm" to delete the course.

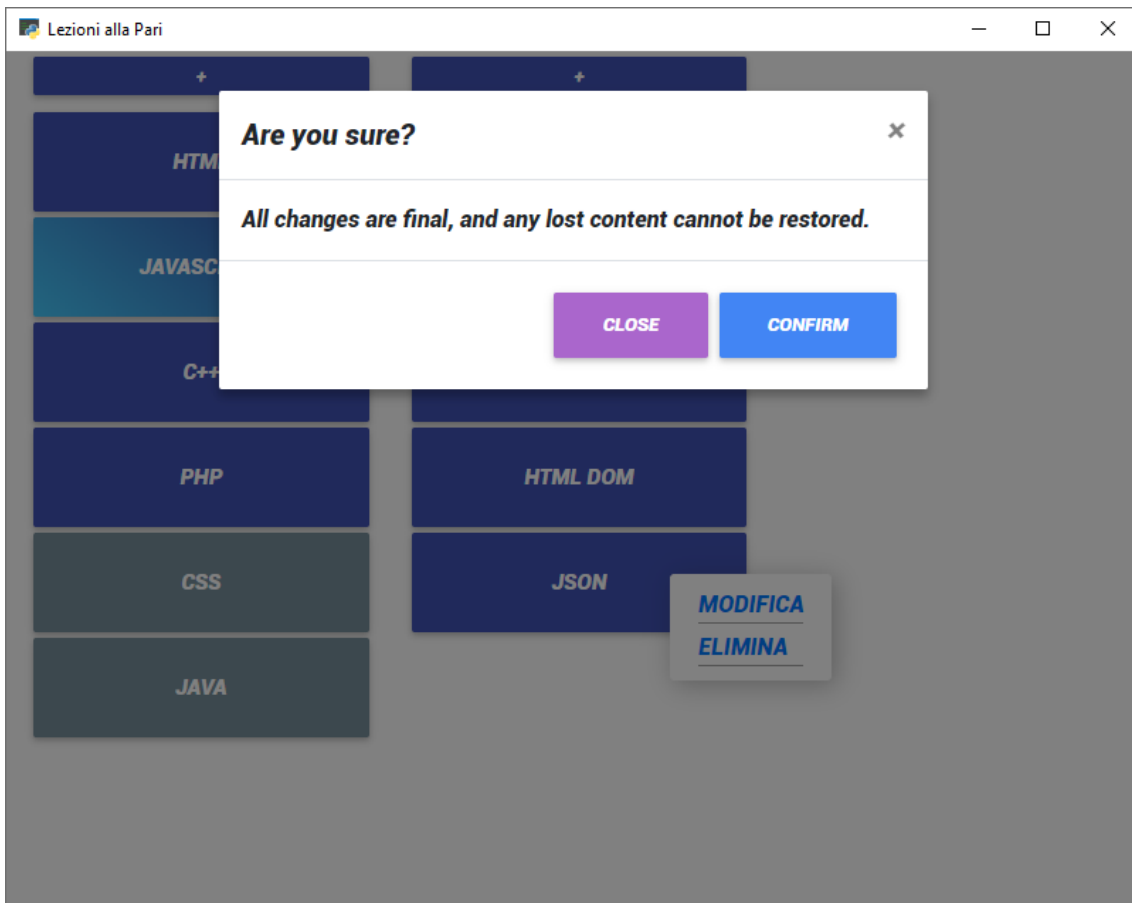## Delete a topic

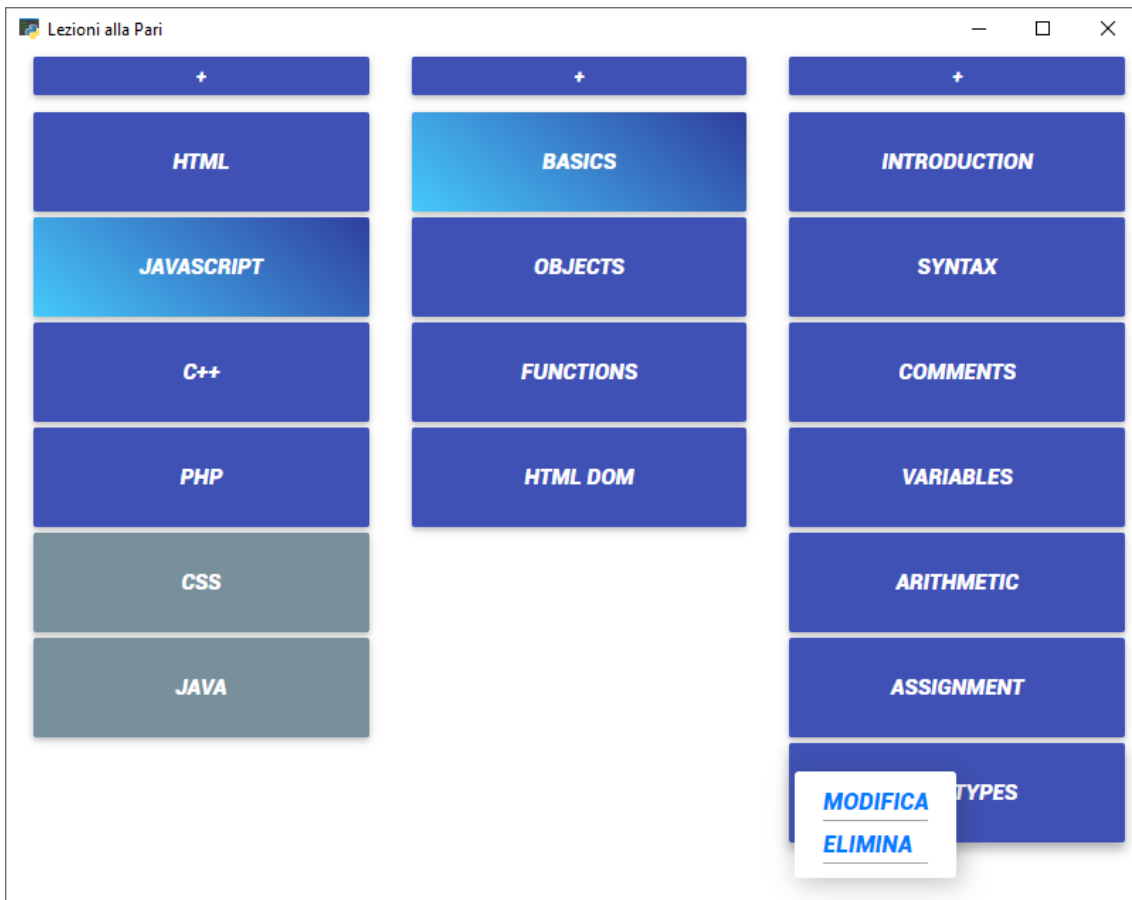1. Right click on a topic to open the menu.

2. Press "Elimina".

3. Press "Confirm" to delete the topic.

Back to Top
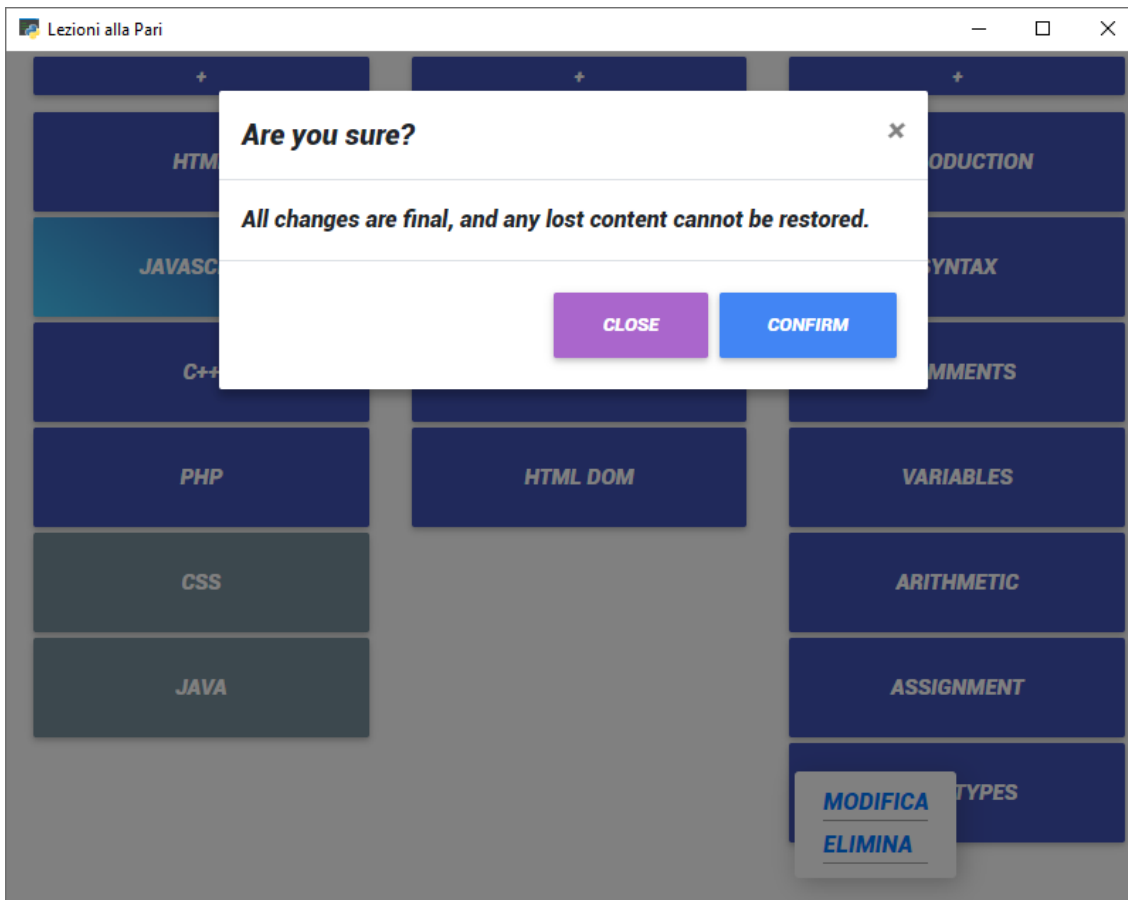
Delete a lesson

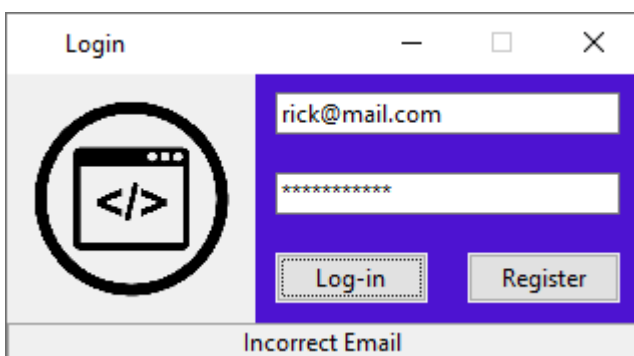1. Right click on a lesson to open the menu.

2. Press "Elimina".

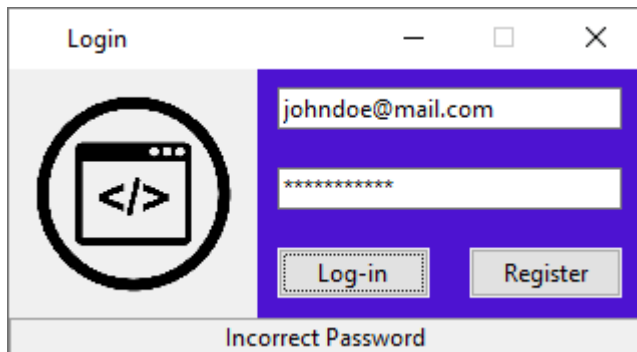3. Press "Confirm" to delete the lesson.

Troubleshooting

Incorrect Login Mail

A message will be displayed in the event an incorrect mail is entered. Try again with proper credentials. If the problem persists, contact the administrator.

Incorrect Login Password

A message will be displayed in the event an incorrect password for the selected email is entered. Try again with proper credentials. If the problem persists, try resetting the password or contact the administrator.